

General Project Information & Timeline

Park Design Goal

The City's General Plan identifies 3 types of parks:

Community Parks.

Community Parks are designed to serve the entire community with amenities that may include: sports facilities (including basketball courts, ball fields, swimming pools), recreation buildings, gymnasiums and group picnic areas.

Neighborhood Parks. Neighborhood parks are intended primarily to serve a small portion of the City and are usually within comfortable walking and biking distance from residences. They may contain children playgrounds, picnic facilities, natural/landscaped areas and multi-use open fields.

Passive Parks.

Passive Parks are small play areas and landscaped open spaces less than an acre in size. They are designed to provide recreation and aesthetic benefit, primarily in areas of high population density or commercial areas with high pedestrian use. Amenities may include children's playgrounds, plazas, turf, picnic areas, and benches.

The intent is to serve this area of Union Avenue with a Neighborhood Park.

Through the park development process, the goal is to develop a final conceptual design plan, within the prescribed budget, that incorporates the input from the community, City Council, Historic Preservation Board and Parks and Recreation Commission.

Community Meeting Schedule

1st Meeting, June 8, 2009 7pm at Campbell Community Center

2nd Meeting, October 5, 2009 7pm at City Hall Council Chambers

Based on the feedback received from the June 8, 2009 community meeting and other meetings held with the City Council, Parks and Recreation Commission and Historic Preservation Board, three alternatives were presented. There was a general preference to Alternative 1 with features to include a restroom and play elements.

3rd Meeting, February 10, 2010 7pm at City Hall Council Chambers

The third community meeting took place February 10th at City Hall and was well attended. See the preferred conceptual design below to review what was presented at the meeting. Based on all the

feedback received staff will be making final refinements to the plan and presenting a final conceptual design to the City Council in May 2010.

The City Council approved the final conceptual design on May 4, 2010. See the following link for the Council report:

Council Report Approving the Final Conceptual Design

At the same meeting, the City Council approved the artist selection for the public art component of the project.

The Council Report Selecting Michael McLaughlin as the Artist

Between May 2010 and January 2011 City Staff prepared construction documents.

On September 7, 2010, after review from the July 8, 2010 Civic Improvement Commission and August 4, 2010 Parks and Recreation Commission, the City Council approved the preferred art concept.

On February 15, 2011, the City Council approved the final construction documents for the park site. See the following link to review the Council report.

On May 17th, 2011 the City Council awarded the construction project to Perma-Green Hydroseeding. Staff anticipates construction to begin June 2011. See the following link to review the Council report from May 17th 2011.

In June, the contractor for the project sent out the following notice to residents/owners in the vicinity of the park site.